

SLAM BIDDING INFORMATION:

6-level Small Slam Need 33ish points (including Distribution for a Fit)

Need at least 3 of the 4 Aces

7-level Grand Slam Need 37ish points (including no more than ONE Distribution point for a Fit)

Need all 4 Aces and all 4 Kings

BLACKWOOD Used any time you've introduced suits into an auction. This includes Opening NT but then bidding Stayman / Jacoby.

There is no special 'hint' about when to ask for Aces.

The 'hint' is that a partner has figured out that the partnership is around 33ish points. 33 - ish

Many players ask for Aces around 31-32+ points because you're just so close!

4NT – Blackwood – Ask for Aces Ask for Aces when you think you are 33ish points			5NT – Blackwood – Ask for Kings Ask for Kings ONLY when your partnership has 37+ points AND you already know you have all 4 Aces. You are trying to get to a 7-level contract. If you only intend to play at the 6-level, don't ask for Kings		
Answers:		Answers:			
5C	0 or 4 Aces Partner should be able to tell the difference	6C	0 or 4 Aces Partner should be able to tell the difference		
5D	1 Ace	6D	1 Ace		
5H	2 Aces	6H	2 Aces		
5S	3 Aces	6S	3 Aces		
	Continue to 6-level Slam with 33ish points and at least 3 of the 4 Aces		inue to 7-level Slam with 37+ points <u>and</u> All 4 Aces All 4 Kings. Otherwise, get out on the 6-level.		



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GERBER Used immediately after Partner's 1NT or 2NT Opening Bid. This is Responder's first bid.

You are using Gerber directly over 1NT and 2NT Openers to keep the auction as low as possible if you do not have enough Aces. You use as Responder when you do not have Stayman or Jacoby. You know immediately after Partner's 1NT of 2NT Opening that you will play in NT. You need 33ish+ points to Ask for Aces.

4C – Gerber – Ask for Aces Ask for Aces when you think you are 33ish points			5C – Gerber – Ask for Kings Ask for Kings ONLY when your partnership has 37+ points AND you already know you have all 4 Aces. You are trying to get to a 7-level contract. If you only intend to play at the 6-level, don't ask for Kings		
Answers:		Answ	Answers:		
4D	0 or 4 Aces	Partner should be able to tell the difference	5D	0 or 4 Aces Partner should be able to tell the difference	
4H	1 Ace		5H	1 Ace	
4S	2 Aces		5S	2 Aces	
4NT	3 Aces	Not Blackwood! An Answer to Gerber!	6NT	3 Aces	
	Continue to 6-level Slam with 33ish points and at least 3 of the 4 Aces			tinue to 7-level Slam with 37+ points <u>and</u> All 4 Aces All 4 Kings. Otherwise, get out on the 6-level.	



MegaHands - There are 2 MegaHand bids: 2NT and 2C

2NT MegaHand Openings

Opener holds a Balanced Hand. Opener holds 20-21 hcp. That specific. Opener bids 2NT

RESPONDER OPTIONS

	STAYMAN	JACOBY TRANSFER	NATURAL RESPONSES
	Responder holds a 4-card Major and 4+ hcp.	Responder holds a 5+-card Major and 0+ hcp	Responder does not have a 4-card Major. Responder does not have a 5+-card Major.
	Responder bids 3C - Stayman	Responder bids 3D* with 5+ Hearts. Responder bids 3H* with 5+ Spades.	Responder bids some level of NT
	Opener rebids 3S, 3H, or 3D (if not holding a 4-card Major)	Opener rebids the transferred Major	
4-11 points	Responder continues bidding the Major suit with a Fit OR	Responder continues bidding the Major suit with 6+ cards OR	Responder bids 3NT
	Responder returns to 3NT without a known Fit	Responder returns to 3NT with only 5 cards in the Major suit	
12+ points	Ask for Aces	Ask for Aces	Ask for Aces
	With at least 3 Aces, place the contract at the 6-level in a Suit (Fit) or in NT (no Fit)	With at least 3 Aces, place the contract at the 6-level in a Suit (Fit) or in NT (no Fit)	With at least 3 Aces, place the contract at the 6-level in NT

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MegaHands - There are 2 MegaHand bids: 2NT and 2C

2C MegaHand Openings

Opener holds one of 3 different types of hands that can open 2C.

Most Common: 21+ hcp 5+-card Major Suit or 6+-card Minor Suit Open 2C first

21+ hcp are too many points to open

1C, 1D, 1H, or 1S

Next Most Common: 22+ hcp Balanced Hand

22+ hcp are too many points to open 2NT Open 2C first

with a Balanced Hand

Much Less Common

But Still Happens: ? 9 Winning Tricks in the Opening Hand Open 2C first

Usually, no fewer than 17 hcp

A Hand that has 9 Winning Tricks in hand is more valuable than its hcp value

You need to make a big gesture to get

Responder's attention

MegaHands - There are 2 MegaHand bids: 2NT and 2C

2C MegaHand Openings – Opener has started with 2C from one of the 3 Opening options

RESPONDER FIRST OPTIONS

POSITIVE RESPONSE	2D – WAITING
Bid Own Suit as a First Response	Bid 2D as a First Response
Responder holds a 5+-card Major suit with at least 1 honor Responder has an Ace and a King <u>anywhere</u> in the Hand	Responder may have a long suit but does not hold an Ace and a King in the hand Waiting is the bid you usually make as a first Response.
	If you cannot remember other options, just bid 2D.



MegaHands - There are 2 MegaHand bids: 2NT and 2C

2C MegaHand Openings – Opener has started with 2C from one of the 3 Opening options

Opener's 2nd Bid in a 2C Auction

POSITIVE RESPONSE Bid Own Suit as a First Response	2D – WAITING Bid 2D as a First Response
Opener bids 2C as a first bid. Responder bids 2H or 2S as a very first bid to show Positive Response: 5-card Major and an Ace and King in hand (7+ hcp) Technically, Responder could bid 3C or 3D. Don't.	Responder may have a long suit but does not hold an Ace and a King in the hand Waiting is the bid you usually make as a first Response. If you cannot remember other options, just bid 2D.
 Opener's 2nd Bid: Opener has 3-card support for Responder's 5+-card suit. Show support by bidding Game in Responder's suit OR Opener does not have 3-card support for Responder's suit. Opener bids own 5-card Major suit now 	Opener's 2 nd Bid: * Opener shows a 5-card Major suit or 6+-card Minor suit OR Opener rebids 2NT to show a Balanced Hand

MegaHands - There are 2 MegaHand bids: 2NT and 2C

2C MegaHand Openings – Opener has started with 2C from one of the 3 Opening options

RESPONDER's 2nd BID in 2C Auction

POSITIVE RESPONSE	2D – WAITING		
Bid Own Suit as a First Response	Bid 2D as a First Response		
Opener bids 2C as a first bid.	Opener bids 2C as a first bid.		
Responder bids 2H or 2S as a very first bid to show Positive Response: 5-card Major and an Ace and King in hand (7+ hcp) <i>Technically, Responder could bid 3C or 3D. Don't.</i>	Responder bids 2H or 2S as a very first bid to show Positive Response: 5-card Major and an Ace and King in hand (7+ hcp) <i>Technically, Responder could bid 3C or 3D. Don't.</i>		
Opener raises to Game in Responder's suit OR Opener bids own 5+-card suit	Opener rebids own 5+card Major OR Opener rebids 2NT		
Responder's 2 nd Bid	Responder's 2 nd Bid		
* Responder does not have a Fit for Opener's new suit. Responder bids NT	* Responder may support Opener's 5+-card Major or Responder may rebid own 5+-card suit now or Responder may rebid 3NT		
* Responder has enough points for Slam. Ask for Aces	* Responder may use Stayman, Jacoby, or Natural Responding after Opener's 2NT rebid.		
	* Responder has enough points for Slam. Ask for Aces		



Condense Chart - Opener bids 2C as a First Response

		Opener's 2 nd Bid	Responder's 3 rd Bid	Opener's 3 rd Bid	Responder's 4 th Bid
Responder bids	2H	3-card support for	Enough points for	Answer Blackwood	Place contract
Positive Response	2S	Responder's new	Slam territory?		at 6-level,
		Major?			at 7-level,
		Raise to Game in	Ask for Aces		Or
		Responder's suit			at 5-level
					if not enough Aces.
Responder bids 2D –	2D	Opener now rebids			
Waiting		'			
•		* 5+-card Major	3-card support?		
			Raises to Game in		
			Opener's Major		
			No 3-card support?	3-card support?	
			Have your own	Raise Responder's	
			5-card Major? Bid it	new suit to Game.	
				Otherwise, bid 3NT	
			No 3-card support?		
			No 5+-card suit		
			of your own?		
			Bid 3NT		
		* 6			
		* 6+-card Minor	Bid 3NT		
		* 2NT	Use Stayman, Jacoby,	Continue with	
		with Balanced Hand	or Natural Responses	Stayman, Jacoby,	
Page 8			See 2NT Openers	Natural rules	